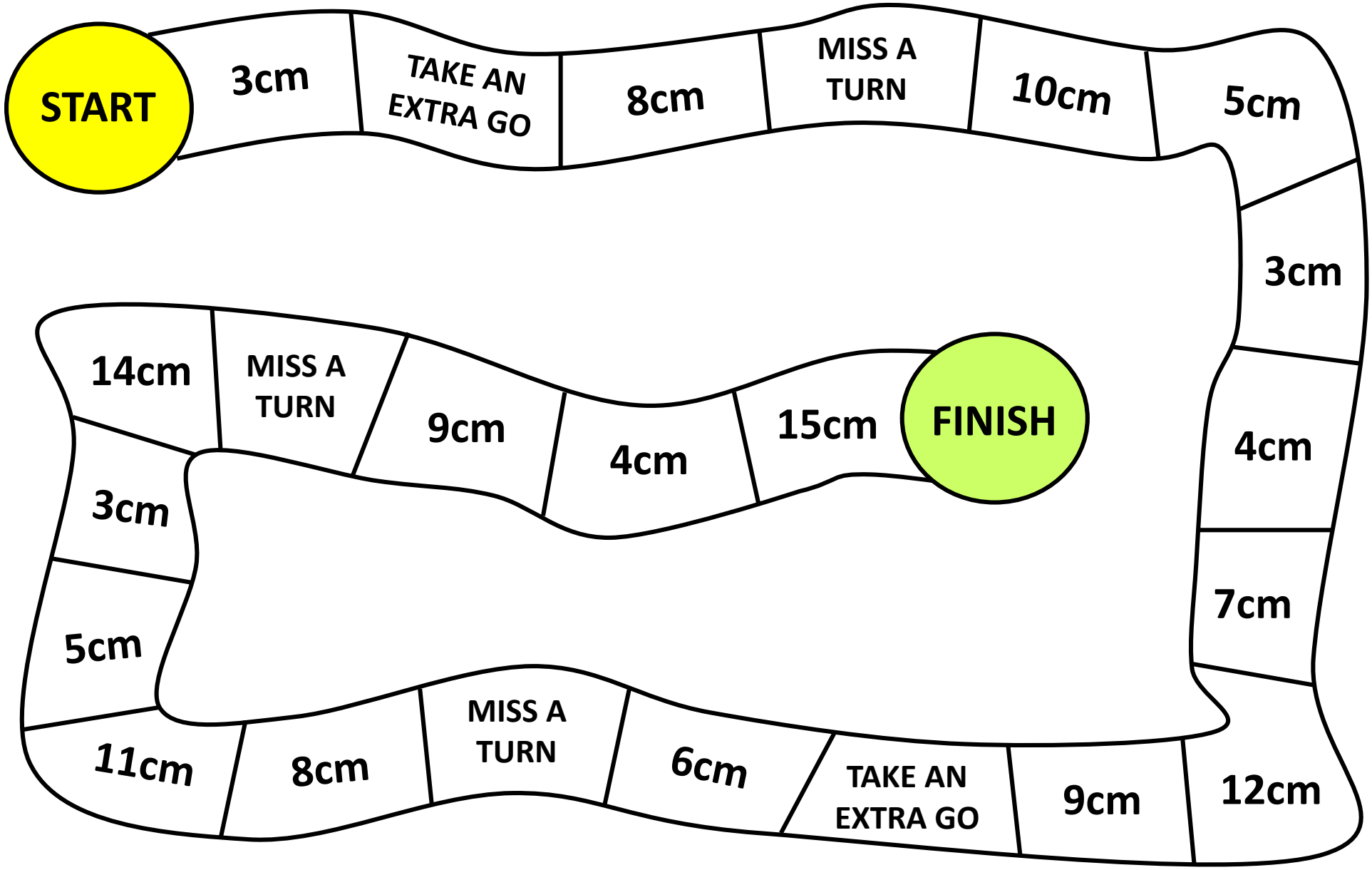
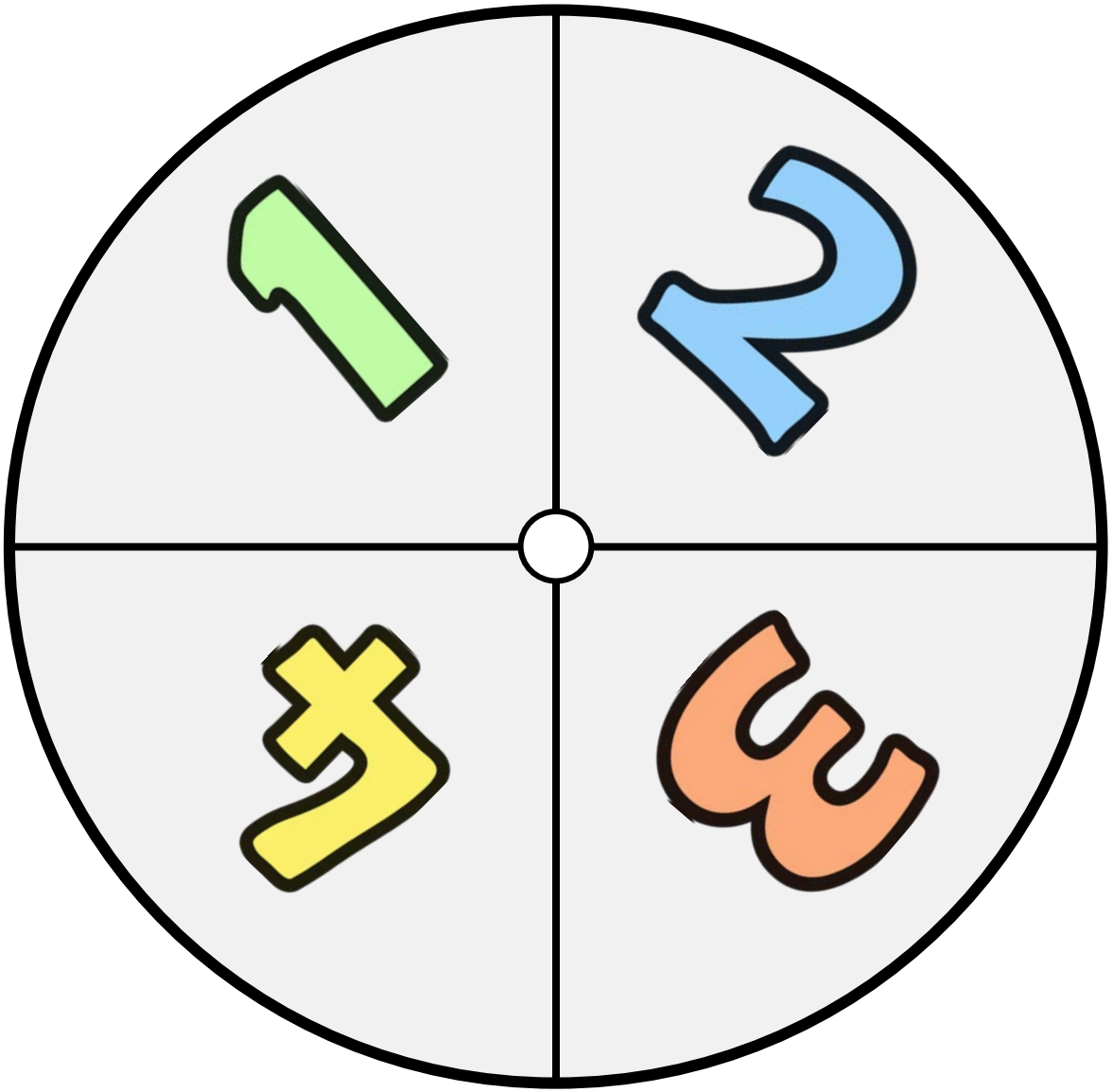
Adding and subtracting length

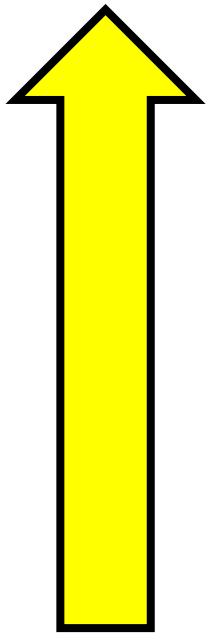


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Spinner 1

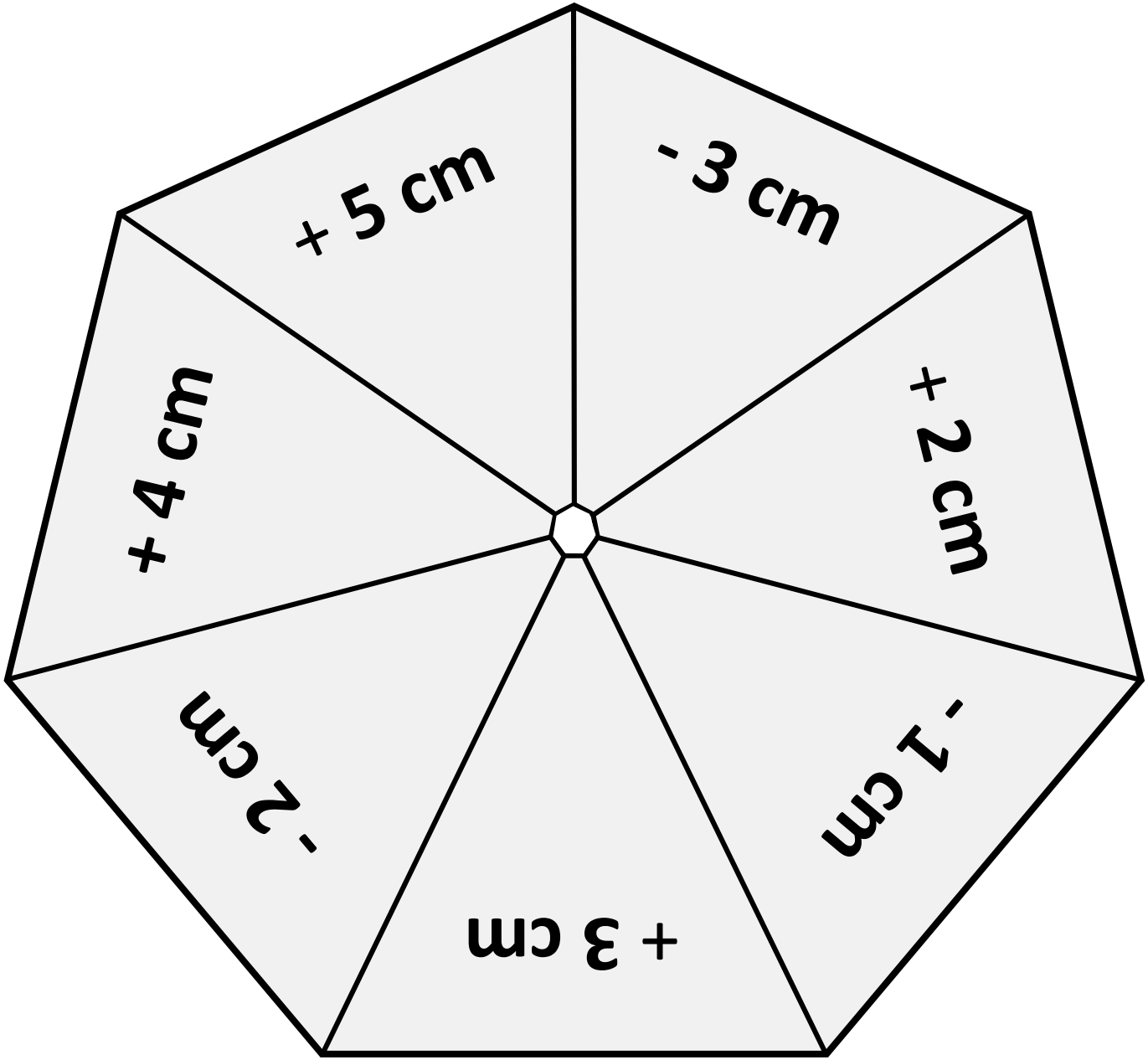


Cut the spinner out and attach the arrow using a split pin.

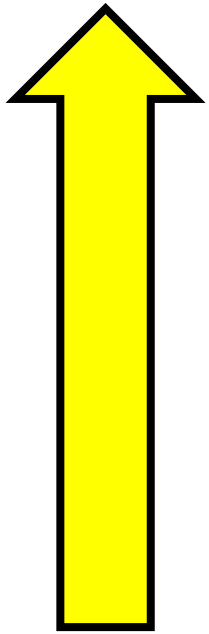


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Spinner 2



Cut the spinner out and attach the arrow using a split pin.



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Adding and subtracting length

Instructions

1) Place your counters at the start spot.

2) Spin the first spinner to determine how spaces to move.
Move your counter to that space.

3) Spin the second spinner and see what calculation you are required to complete.
(For example, if you land on a 3cm and the spinner says +2cm you must work out 3cm+2cm).

4) You must tell your opponents your answer.
Only your first answer will be accepted, you cannot change your mind!

5) If you are correct, you will stay on that spot.
If you are incorrect you must go back to your space before the spinners were spun.

Watch out… there are 'Miss a turn' and 'Take an extra go' spots!

The winner is the first one to land on Finish!
You do not need to complete a calculation at the finish spot.

Good luck!

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